



In the event of a tie for season and tournament placement, the following tie-breakers will be taken into effect:

Tie Breaker Rule

1. Winning percentage
2. Head to Head Winning percentage
3. Runs against overall
4. Runs for overall
5. Coin flip

Description of each level:

1. Winning percentage

Highest of: (Total Number of Wins plus (Total Number of Ties times 0.5)) divided by Total Number of Games played. This could also be written as: "(wins + (ties * 0.5)) / games"

2. Head to Head Winning percentage

Highest of all teams tied after computing #1 of: (Total Number of Wins against tied teams in #1 plus (Total Number of Ties against tied teams in #1 times 0.5)) divided by Total Number of Games played against tied teams in #1

3. Runs against overall

Lowest of: Total number of runs allowed for all games played in the division

4. Runs for overall

Highest of: Total number of runs scored for all games played in the division

5. Coin flip